

Electronic Hand - Held Game



For 1 adult player

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IMPORTANT!

- If this game malfunctions, push in RESET; remove and reinsert the batteries; or try new batteries.
- Please keep these instructions for future reference.

A LOOK AT THE GAME UNIT

SLOTS PAY LINE

What you spin = what you win! Used in the regular slots game.

SOUND

Toggle to turn sound On or Off.

ON / OFF

Wakes up the game from "sleep" mode. Turns game Off.

YAHTZEE® DICE

Five dice. Used in both bonus games.

BET: 1 & 2

To bet 1 or 2 "credits," each worth 25¢.

HOLD

To keep a die.

DIE: SPIN REELS / ROLL

To spin the reels in the basic slots game.

To roll the dice in both bonus games.

HIGH SCORE

Shows highest score (since batteries were installed or Reset was pressed).

Press and hold to convert High Score credits to dollar amount.

NEW GAME

Starts a New Game at the beginning amount of 50 credits.

RESET

Use pen or pencil point to reset game if it malfunctions.

MAX

To make the maximum bet of 3 credits, or 75¢.

HINT: To play the bonus games, bet the MAX for bigger payouts!

OBJECT

Win the most money! Can you beat your previous highest take?

GAME SUMMARY

Just press a gold button to bet from 1 to 3 coins ... then press SPIN REELS! Play regular slots, then jump to the 2 bonus games. In "Bonus Dice," can you get the best YAHTZEE hand in three rolls of the dice? In "Take a Chance," try to rack up "Chance" rolls, because they'll up the payout when you roll a standard YAHTZEE combo.

PLAYING THE GAME

If no buttons are pressed for about a minute, the game will go into "sleep" mode. To "wake up" the game, press ON.

Starting a New Game

1. Press ON. You're given 50 "credits" to start, each worth 25¢. If a game is already in progress, the current amount will be displayed.
2. If **you want to reset** a game in progress back to 50 credits, press and hold NEW GAME for 2 seconds.

How to Bet

Place your bet by pressing a gold button; the value of each button is 25¢. Press "1" to bet 25¢, or "2" to bet 50¢. Press MAX to bet 3 quarters, or 75¢. **Hint: To move from the Regular Slots game into the bonus games, you must BET the MAX!**

How to Spin / Roll

After you've placed your bet, press the red SPIN REELS die to pull the reels. How much you win depends on how much you bet. Check the pay line (the center line across the 3 reels) and the table below.

PAYOUT!

Here's what the combinations are worth:

Icons	Bet 1	Bet 2	Bet 3
2x-2x-2x	800	1600	3000
7-7-7	80	160	160
≡-≡-≡	40	80	80
==-==-==	25	50	50
☼-☼-☼	25	50	50
--- --	10	20	20
Any 2 ☼	5	10	10
Any bar	3	6	6
Any 1 ☼	1	2	2

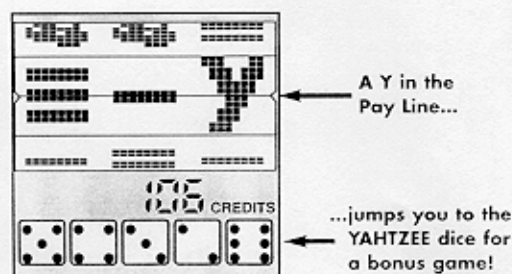
The 2X line:

One 2X — Doubles your winning combination and is a "wild" match with any other symbol on the pay line.

Two 2X's — Pays 4 times your winning combination and is a "wild" match with any other symbol on the pay line (except in the 2X-2X-2X combo).

THE BONUS GAMES

You'll jump to a bonus game if you bet the MAX (3 coins) and 1 YAHTZEE icon **Y** appears in the third reel of the Pay Line. Play moves to the YAHTZEE Dice area of the display, right below the reels.



BONUS DICE

OBJECT

Get the best single YAHTZEE hand for a big bonus payoff!

HOW TO PLAY

- Press ROLL.
- Now "HOLD" any dice you want by pressing the HOLD button under it/them.
- ROLL and HOLD again if you wish. You may "un-hold" any die by pressing its HOLD button again.
- Roll a third time if you wish. You do not HOLD after your last roll.
- The display will tell you what you've won, or check the payout table that follows; it's also on the back of the unit.
- You will return automatically to the Slots game.

"Bonus Dice" Payout Table

Roll	Credits
YAHTZEE 6's	1000
YAHTZEE 5's	500
YAHTZEE 4's	400
YAHTZEE 3's	300
YAHTZEE 2's	250
YAHTZEE 1's	200
Large Straight	100
4 of a Kind	90
Full House	70
Small Straight	60
3 of a Kind	50
Chance	40
Large Straight	1-2-3-4-5 or 2-3-4-5-6
Small Straight	Any 4 consecutive numbers
Full House	3 of a Kind plus a Pair
Chance	Any random combination of dice (none of the above)

TAKE A CHANCE

OBJECT

To get the highest score after up to 12 rolls.

Here's how it works: If you've ever played pinball, you already know the principle of the "bonus multiplier." In YAHTZEE, the "Chance" roll is a random collection of dice that doesn't fall into any of the usual YAHTZEE scoring combinations. Example: 2 - 4 - 5 - 5 - 1 is a Chance roll (because a pair [the 5's] does not count).

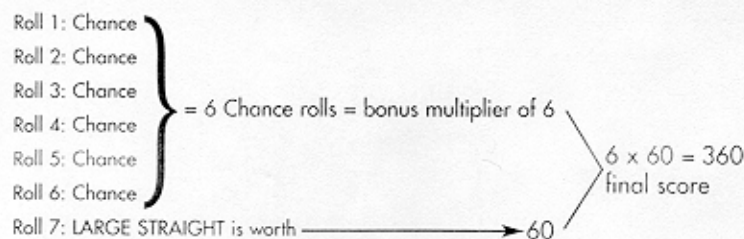
In this "TAKE A CHANCE" bonus game, you will get a higher final score if you can roll Chance and roll it again and again before you roll a standard YAHTZEE combo. The number of times you roll Chance becomes the "bonus multiplier." Your final score for the bonus game is the total of that multiplier multiplied by the score for the YAHTZEE combo you rolled. As soon as you roll that YAHTZEE combo, the game is over.

If you roll Chance all 12 times, you get the highest TAKE A CHANCE score: 1200 points.

HOW TO PLAY

- ROLL the dice. If you roll any of the standard YAHTZEE combo's above, you score whatever that roll is usually worth (see Bonus Dice payout table, above).
- If you rolled "Chance" – a random assortment of dice – it's worth the usual 40 points. But you can ROLL AGAIN!
- Keep ROLLing – and hope you roll Chance each time, up to a maximum of 12 times. The number of times you roll Chance acts as the multiplier for your score.
- The final payout is based on the table below.
- The game then returns you automatically to regular slots play.

Example: This sample game will end at the seventh roll:



"TAKE A CHANCE" Payout Table

ROLL	# of Chance rolls x
YAHTZEE 6's	100
YAHTZEE 5's	100
YAHTZEE 4's	100
YAHTZEE 3's	100
YAHTZEE 2's	100
YAHTZEE 1's	100
4 of a Kind	60
Large Straight	50
Full House	35
3 of a Kind	25
Small Straight	20
Chance	12 times = 1200

High Score: The unit keeps track of the high score until the Reset button is pushed or the batteries are removed. Push the High Score button to see it at any time. Hold the High Score button to see the credits converted to the equivalent cash amount.

WINNING

Always play to beat your previous High Score. If you beat the highest score in the game's memory, you'll hear a special fanfare and congratulations!

MAINTENANCE

- Handle the game carefully.
- Store the game away from dusty or dirty areas.
- Keep the game away from moisture or temperature extremes.
- Do not disassemble the game. If a problem occurs, push in the RESET button; remove and reinsert the batteries to reset the game; or try new batteries.

BATTERIES

To replace batteries: Loosen the screw on the battery compartment on the back of the unit and remove the door. Insert 2 AA size batteries (we recommend alkaline), making sure to align the + and - with the markings in the plastic. Replace the door and tighten the screw.

CAUTION:

To Avoid Battery Leakage

- 1) Be sure to insert the batteries correctly and always follow the game and battery manufacturers' instructions.
- 2) Do not mix old and new batteries, or alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- 3) Always remove weak or dead batteries from the product.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

We will be happy to hear your questions or comments about this game. Write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll-free). Customers in Canada may call 450-670-9820.



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